

A COMPUTATIONAL GUT

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POSSIBLE ANSWER: THE UNIVERSE IS A HUCE

HOW RELATIVITY EMERGES FROM THE COMPUTATION?

Lorentz transformations from Galileo principle

* Galileo principle includes homogeneity and isotropy of space and homogeneity of time.

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* On the assumption of isotropy and homogeneity of space and homogeneity of time along with symmetry between the two references, the most general transformations of reference system are the Lorentz transformations with a parameter Ω with the dimensions of a velocity, which is independent on the relative velocity of frames.

* Empirically $\Omega = c$, which is an upper bound for velocities.

Special Relativity from computational network

*Take a computational circuit which is uniform and isotropic.

*Take the "continuum limit" \rightarrow space-time.

 $\langle \bullet \rangle$

*Take only finite-system gates \rightarrow bound on speeds \blacksquare .







build a uniform foliation



change reference



speed of light



clock tic-tac



















WE GOT SR FROM PURE CAUSALITY!

The Operational Framework



test

* **Probabilistic operational theory:** every test from the trivial system to the trivial system is associated to a probability distribution of outcomes.

 $\langle \bullet \rangle$



event

 \mathcal{A}

 B_1

 B_2

DAG (directed acyclic graph)



A theory is *causal*, if for any two tests that are connected the marginal probability of the input event is independent on the choice of the output test, whereas, viceversa the marginal probability of the output event generally depends on the choice of the input test.

Wittgenstein-ism

1 The world is all that is the case.

1.1 The world is the totality of facts, not of things.

- 1.11 The world is determined by the facts, and by their being all the facts.
- 1.12 For the totality of facts determines what is the case, and also whatever is not the case.
- 1.13 The facts in logical space are the world.
- 1.2 The world divides into facts.
 - 1.21 Each item can be the case or not the case while everything else remains the same.



My Brief History of Space-Time

*At the beginning there were only events ...*Then the Man devised causal connections between them

*He modeled the causal connections in a unified framework which is space-time













QCFT

p nn translational-invariant "Hamiltonian"



rotter-ization of Т



Trotter-ization of H



SIMULATING QFT

Simple scalar fields in 1 space dimension

(a) space-granularity (minimal in principle discrimination between independent events);

🗇 time-granularity;

 $\star \star \star \star$

 $\phi(x)$ field, operator function of space (evolving in time); we will describe it by the set of operators $\phi_n := a^{\frac{1}{2}}\phi(na)$



Equal-time microcausality: Fermion: $\Psi \{ \Psi_n, \Psi_m \} = \delta_{nm}$ (Dirac) Boson: $\varphi [\varphi_n, \varphi_m] = \delta_{nm}$ (Newton-Wigner)



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SIMULATING QFT

Simple scalar fields in 1 space dimension

Time evolution: $\phi(t) = U_t^{\dagger} \phi(0) U_t$

$$U_t = \exp\left(-\frac{i}{\hbar}t\hbar\omega H\right) = \exp(-2\pi iN_T H)$$

H: adimensional Hamiltonian

 $N_T = \frac{t}{T} = \frac{\omega t}{2\pi}$

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 $i\hbar\partial_t\phi_n=[\phi_n,\hbar\omega H]$

SIMULATING QFT
Klein-Gordon in 1 space dimension

$$H_{s} = -s\frac{i}{2}\sum_{n}(\phi_{n}^{(s)\dagger}\phi_{n+1}^{(s)} - \phi_{n+1}^{(s)\dagger}\phi_{n}^{(s)}) = s\frac{a}{\hbar}P,$$

$$S = \pm 1 \qquad (\phi_{n} := a^{\frac{1}{2}}\phi(na)) \qquad P = -i\hbar\int dx\phi^{\dagger}(x)\partial_{x}\phi(x)$$

$$[\phi^{(s)}(x), H_{s}] = [a^{-\frac{1}{2}}\phi_{n}^{(s)}, H_{s}] = -a^{-\frac{1}{2}}s\frac{i}{2}(\phi_{n+1}^{(s)} - \phi_{n-1}^{(s)}) = -isa\partial_{x}\phi^{(s)}(x)$$

$$\boldsymbol{\omega} a = \boldsymbol{c} \qquad \Box \phi = \boldsymbol{0}$$

Both for Bose and Fermi fields (using: $[AB,C] = A[B,C]_{\pm} \mp [A,C]_{\pm}B$)



SIMULATING QFT

Dirac in 1 space dimension

$$i\hbar\partial_t \Psi = \begin{pmatrix} ic\hbar\sigma_x\partial_x & mc^2 \\ mc^2 & -ic\hbar\sigma_x\partial_x \end{pmatrix} \Psi, \qquad \Psi($$

$$\boldsymbol{\psi}(x) = \begin{pmatrix} \boldsymbol{\psi}^{(x)} \\ \boldsymbol{\psi}^{2}(x) \\ \boldsymbol{\psi}^{3}(x) \\ \boldsymbol{\psi}^{4}(x) \end{pmatrix} := \begin{pmatrix} u(x) \\ v(x) \end{pmatrix}$$

 $/ w^1(x) \rangle$

* * * *

Field equal-time commutation relations (quantization rules)

$$\{\psi^{\alpha}(x),\psi^{\dagger\beta}(y)\}=\delta_{\alpha\beta}\delta(x-y),\qquad \{\psi^{\alpha}(x),\psi^{\beta}(y)\}=0.$$

Hamiltonian:

* * * *

$$\hbar\omega H = \int \mathrm{d}x \,\psi^{\dagger}(x) \begin{pmatrix} ic\hbar\sigma_{x}\partial_{x} & mc^{2} \\ mc^{2} & -ic\hbar\sigma_{x}\partial_{x} \end{pmatrix} \psi(x)$$

SIMULATING QFT

Dirac in 1 space dimension

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QCFT $\Psi_n^{\alpha} = a^{\frac{1}{2}} \Psi^{\alpha}(na)$ $\Psi_n^{\alpha} = \Gamma_{4n+\alpha}, \quad \Gamma_k := \left(\prod_{j=-\infty}^{k-1} \sigma_j^z\right) \sigma_k^-, \quad \{\Gamma_k, \Gamma_h\} = \delta_{kh}.$

 $i\hbar\partial_t\psi_n=[\psi_n,\hbar\omega H]$









ONLY QUBITS! NO MORE FIELDS! NO MORE QUANTIZATION RULES!

SIMULATING OFT **Dirac** in 1 space dimension * * * * * * * * $\psi_n^{lpha} = \Gamma_{4n+lpha}, \quad \Gamma_k := \left(\prod_{j=-\infty}^{k-1} \sigma_j^z\right) \sigma_k^ H = \sum_{n\alpha} \psi_{n\alpha}^{\dagger} \begin{pmatrix} \frac{i}{2} \sigma_x (\delta_+ - \delta_-) & \frac{a}{\lambda} I \\ \frac{a}{\lambda} I & -\frac{i}{2} \sigma_x (\delta_+ - \delta_-) \end{pmatrix} \psi_{n\alpha}$ $\sigma_k^+ \sigma_{k+1}^z \sigma_{k+2}^z \dots \sigma_{k+l-1}^z \sigma_{k+l}^ \begin{array}{c} \mathbf{x}^{\mathbf{x}_{2}}\\ \mathbf{x}^{\mathbf{y}_{2}}\\ \mathbf{x}^{\mathbf{y}_{2}}\\$ $\sigma_h^- \sigma_{h+1}^z \sigma_{h+2}^z \dots \sigma_{h+l-1}^z \sigma_{h+l}^+$



QCFT OF DIRAC

* The Zitterbewegung provides the new intuitive picture.

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- * The new "particles" move at the speed of light: the mass is the coupling with the antiparticle, and the interaction produces the "slow-down".
- * The field description gives a "classical" description in terms of harmonic oscillation with bilinear Hamiltonian
- * quantization rules "emergent"
- * no causality leakage nor localization problems



SIMULATING QFT

Dirac in **3** space dimensions?

•	•	•	•	•	•	•	•	
•	•	•	•	•	•	•	•	•
•	•	•	•	•	•	•	•	•
•	•	•	•	•	•	•	•	•
•	•	•	•	•	•	•	•	•
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•	•	•	•	•	•	•	•	•
	•	•	•	•	•	•	•	•

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SIMULATING OFT₁ **1ST QUANTIZATION BY QCFT₁** * * * * $|\phi(x)\rangle := \phi^{\dagger}(x)|0\rangle$ single particle at position x $|\phi_n
angle:=\phi_n^\dagger|0
angle$ qubit that *n* (or I boson at *n*) $i\hbar\partial_t |\phi_n\rangle = [\phi_n^{\dagger}, \hbar\omega H] |0\rangle = -\hbar\omega H |\phi_n\rangle$ $i\hbar\partial_t \langle \phi_n | \Phi \rangle = \hbar\omega \langle \phi_n | H | \Phi \rangle = \hbar\omega (\mathbb{H}\Phi)_n$ $\Phi = \begin{pmatrix} \cdots \\ \Phi_n \\ \Phi_{n+1} \\ \cdots \end{pmatrix}, \quad \Phi_n = \langle \phi_n | \Phi \rangle, \qquad \mathbb{H} = \begin{pmatrix} \cdots & \cdots & \cdots & \cdots & \cdots \\ \cdots & \langle \phi_n | H | \phi_m \rangle & \langle \phi_n | H | \phi_{m+1} \rangle & \cdots \\ \cdots & \langle \phi_{n+1} | H | \phi_m \rangle & \langle \phi_{n+1} | H | \phi_{m+1} \rangle & \cdots \\ \cdots & \cdots & \cdots & \cdots \end{pmatrix}$

 $\langle \phi_i | \phi_n^{\dagger} \phi_m | \phi_j \rangle = \langle 0 | \phi_i \phi_n^{\dagger} \phi_m \phi_j^{\dagger} | 0 \rangle = \delta_{in} \langle 0 | \phi_m \phi_j^{\dagger} | 0 \rangle = \delta_{in} \delta_{jm} := (e_{nm})_{ij}$

SIMULATING QFT₁ Dirac Particle

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 $i\hbar\partial_t \psi = \begin{pmatrix} ic\hbar\sigma_x\partial_x & mc^2 \\ mc^2 & -ic\hbar\sigma_x\partial_x \end{pmatrix} \psi \qquad \psi := \begin{pmatrix} \cdots \\ \psi_n \\ \psi_{n+1} \\ \cdots \end{pmatrix}, \qquad \psi_n = \begin{pmatrix} u_n \\ v_n \end{pmatrix} = \begin{pmatrix} u_n^1 \\ u_n^2 \\ v_n^1 \\ v_n^2 \end{pmatrix}$



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SIMULATING OFT₁ **Schrödinger** equation * * * * * * * * $\partial_t \phi = i \frac{\hbar}{2m} \partial_x^2 \phi$ $\omega = \frac{\hbar}{2ma^2}$ $\begin{pmatrix} \dots & 2 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ \dots & 1 & -2 & \dots & \dots & \dots & \dots & \dots & \dots \end{pmatrix}$ $H = \sum_{i} e_{j+1,j} - 2e_{j,j} + e_{j,j+1} =$ $H = H^{(0)} + H^{(1)}, \quad H^{(0)} = \sum_{i} H_{2j,2j+1}, \ H^{(1)} = \sum_{i} H_{2j+1,2j+2}$

 $H_{j,j+1} = \sum_{i} e_{j+1,j} - e_{j,j} - e_{j+1,j+1} + e_{j,j+1}$

SIMULATING QFT1

Schrödinger equation

"Trotterize" the Hamiltonian

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$$H = H^{(0)} + H^{(1)}, \quad H^{(0)} = \sum_{j} H_{2j,2j+1}, \quad H^{(1)} = \sum_{j} H_{2j+1,2j+2}, \quad H_{j,j+1} = \sum_{j} e_{j+1,j} - e_{j,j} - e_{j+1,j+1} + e_{j,j+1}$$

By taking the maximal causal speed equal to C
namely $a \propto N^{-1}$ one obtains:

$$\omega = \frac{\hbar}{2ma^2} \propto N^2$$



* * *

The Schrödinger equation is not Lorentz invariant!





and on ... foliation !!!

Good for Gravity!

PLAY GOD WITH QCFT

or else: Einstein demystified

* * * *



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positive and negative masses





a worm hole!





a black

hole!





a time tunnel!





patterns?





Moreover, you can change the computational engine from QT to super-QT, or even non-causal OpT, without changing the theoretical framework



"Emergent" Physics

*Relativity

 $\langle \bullet \rangle$

*Gravity

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*Field Theory

*Quantization rules and ħ

TODO list

* Improve Ichonise and Tamura bound

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- * Derive Lorentz covariance of field
- * Dirac and e.m. field in 3d
- * Connect Lagrangian density with a circuit tile
- * Derive a 1dim toy (non)abelian gauge theory
- * Re-examine microcausality:
 - * Fermi, Bose, para-statistics?

- * Rederive quantization rules
- * Re-derive Feynman path integral via Trotter
- * Explore connections with lattice theories
- * Rederive GR Einstein's equation
- * Explore Penrose spin-networks, Regge calculus, etc.
- * Rederive gauge theories
- * Write a Theory of ... Quantum Gravity!

Concludingremarks

* QCFT seems to have many advantages versus QFT
* It puts the nose on the foundational problems in QFT
* It is QG-ready

*It's fun! (a good excuse to study more physics)

* It brings Quantum Information to particle physics, GR, and cosmology!